

Representational Design Checklist and Rubric

For this project you will demonstrate your ability to create a recognizable scene (not abstract) using **ONLY** modified shapes.

TOOLS/TECHNIQUE

_____ **ALL shapes used have been modified and fit the design.**

Shapes have been modified using **two or more** of the following techniques:

- Direct Selection tool (White Arrow) used to move anchors.
- Shape Builder tool used to combine shapes.
- Distort and Transform Effects
- Create a new shape in LivePaint and then Expand it.

_____ **LivePaint has been used to fill areas somewhere in the design.**

_____ **Gradient has been used in a way that fits the design.**

_____ **At least 2 different patterns have been used in a way that fits the design.**

DESIGN

_____ Design is **ASYMMETRICALLY balanced** using one of the tricks we discussed.

_____ **UNITY**-The elements used in the design (shape, color, line, gradient, pattern) feel as though they fit together nicely.

Remember Subway-pick the ingredients that will work well together.

_____ **Design is creative** and holds the attention of the audience by using the following Techniques:

- Scene depicts a story or something unexpected.
- Scene is detailed.

_____ **Design is REPRESENTATIONAL.** It is recognizable and realistic. Exactly how you picture the theme.

RUBRIC

Technique 10-14 15-18 19-22 23-25

Design demonstrates 0-1 of the tools/techniques from the checklist.	Design demonstrates 2 of the tools/techniques from the checklist.	Design demonstrates 3 of the tools/techniques from the checklist.	Design demonstrates all of the tools/techniques from the checklist.
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Balance 10-14 15-18 19-22 23-25

The design is completely unbalanced .	A Few areas of the piece are visually balanced.	Most of the piece is visually balanced.	The piece is visually balanced throughout .
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Asymmetrical Balance- The visual weight of the shapes/lines/colors and or patterns are arranged in such a way that the design is visually balanced.

Unity 10-14 15-18 19-22 23-25

None of the elements (shape, line, color, gradient, pattern) fit together to make a unified design.	Few of the elements (shape, line, color, gradient, pattern) fit together to make a unified design.	Most of the elements (shape, line, color, gradient, pattern) fit together to make a unified design.	All of the elements (shape, line, color, gradient, pattern) fit together to make a unified design.
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Unity- Elements chosen to create the design work well together.

Creativity 10-14 15-18 19-22 23-25

The piece shows no evidence of original thought .	The student's work shows little sincere originality .	The student's work demonstrates originality .	The student's work demonstrates a unique level of originality .
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Creativity-the ability to push 'beyond the basic', simple idea. The ability to make something unique to the artist. Scene is detailed and interesting. Holds the attention of the audience.

Points Possible _____/100