Portrait Lighting Cheat Sheet

| First, some key definitions we need to know before we get started: |
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| What is a portrait? |
| What are the recommended setting to start in manual mode? |
| What is a key light? |
| What is a back light? |
| What is a fill light? |
| What is High Key lighting? |
| What is the difference between broad versus short lighting? |

| Describe Split Lighting |
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| Draw a guick diagram of the layout to achieve enlit lighting (Include person, comerc, light/e |
| Draw a quick diagram of the layout to achieve split lighting. (Include person, camera, light/s, and or reflectors/diffusors/flags.) |
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| Describe Loop Lighting |
| Draw a quick diagram of the layout to achieve loop lighting. (Include person, camera, light/s, and or reflectors/diffusors/flags.) |
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| Describe Rembrandt Lighting |
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| Draw a quick diagram of the layout to achieve Rembrandt lighting. (Include person, camera, light/s, and or reflectors/diffusors/flags.) |
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| Describe Butterfly Lighting |
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| Draw a quick diagram of the layout to achieve Butterfly lighting. (Include person, camera, light/s, and or reflectors/diffusors/flags.) |
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| Describe Headshot or Hair Lighting |
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| Draw a quick diagram of the layout to achieve Head shot/Hair lighting. (Include person, camera, light/s, and or reflectors/diffusors/flags.) |
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| What is the disadvantage to using a flash on your camera? |
| What is a simple way to fix it (diffuse it)? |
| Name at least three things you can do to avoid reflection glare on glasses? |
| What is 'catching the light'? |
| How do you do it? |