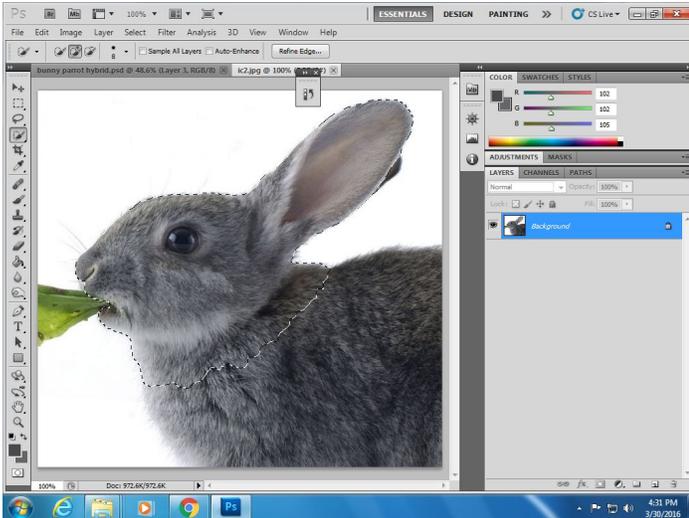
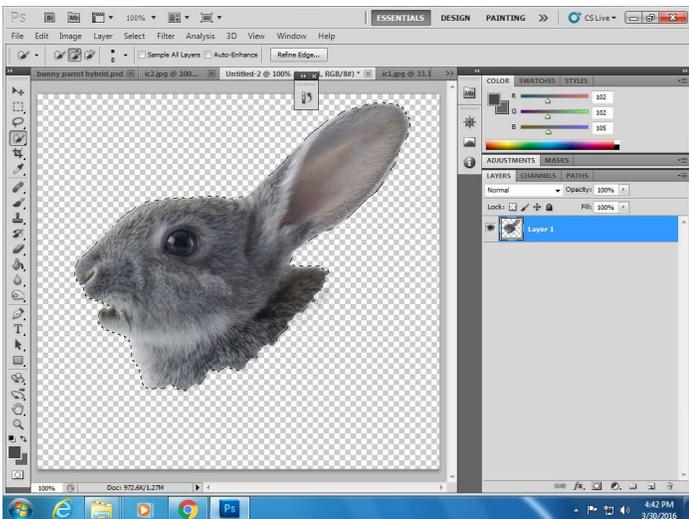


## Animal Hybrid Practice

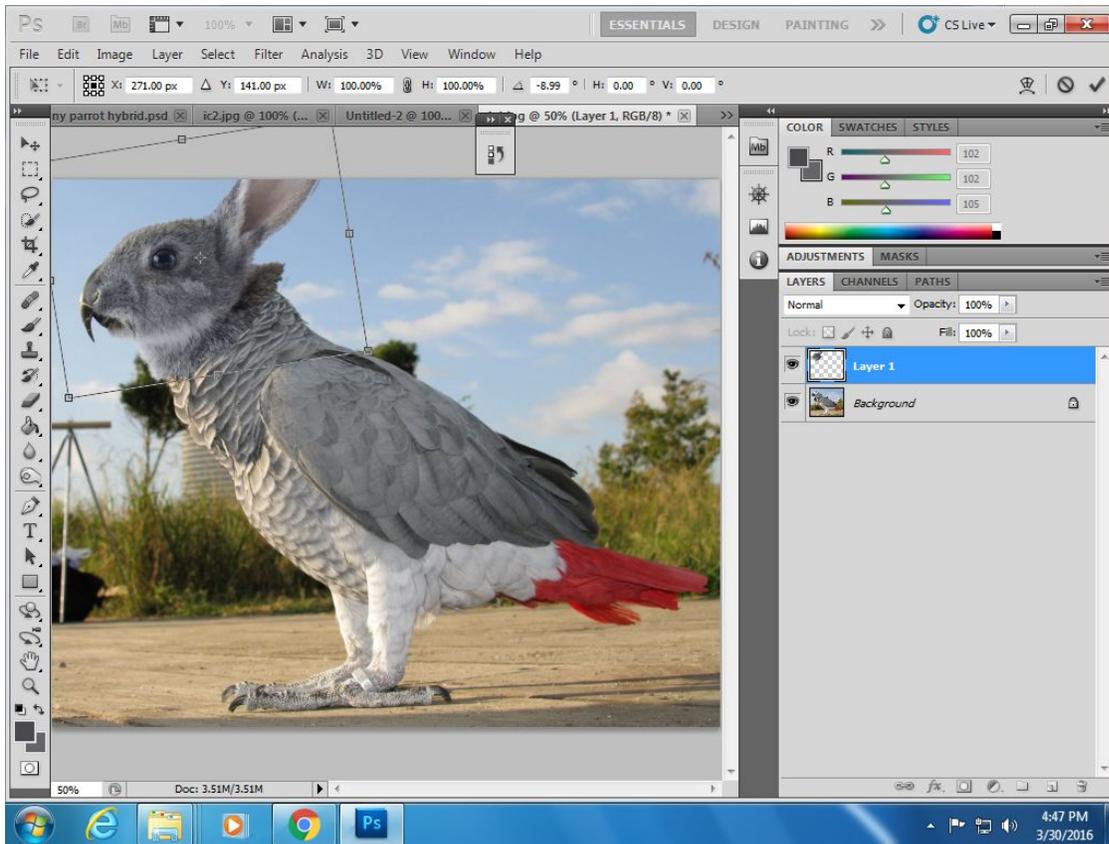
1. Download animalhybrid1.jpeg from weebly site.
2. Download animalhybrid2.jpeg from weebly site.
3. Open both images in Photoshop.
4. Select the bunny head and part of neck.



5. Use refine edge to capture a good selection of the hair. You may want to Feather the edge a little....1-3 points.
6. **Output to new document, not a new layer with layer mask!!!**
7. Select the bunny head and neck. You can select everything in a layer by holding down the Control key and clicking on the thumbnail picture in the layer.



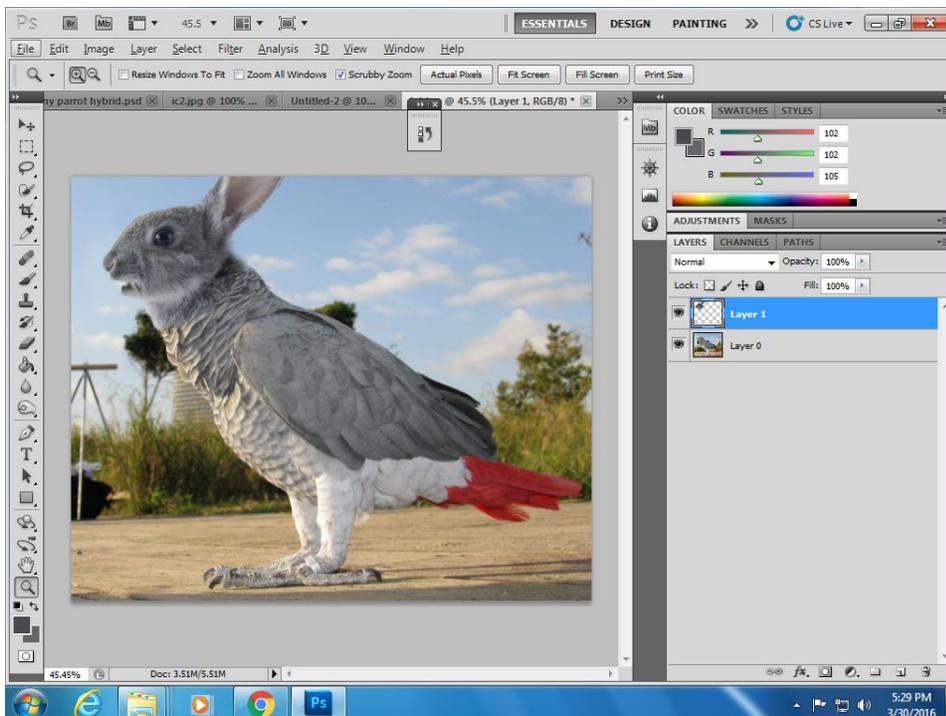
8. Use the move tool to move the bunny head/neck into the parrot jpeg.



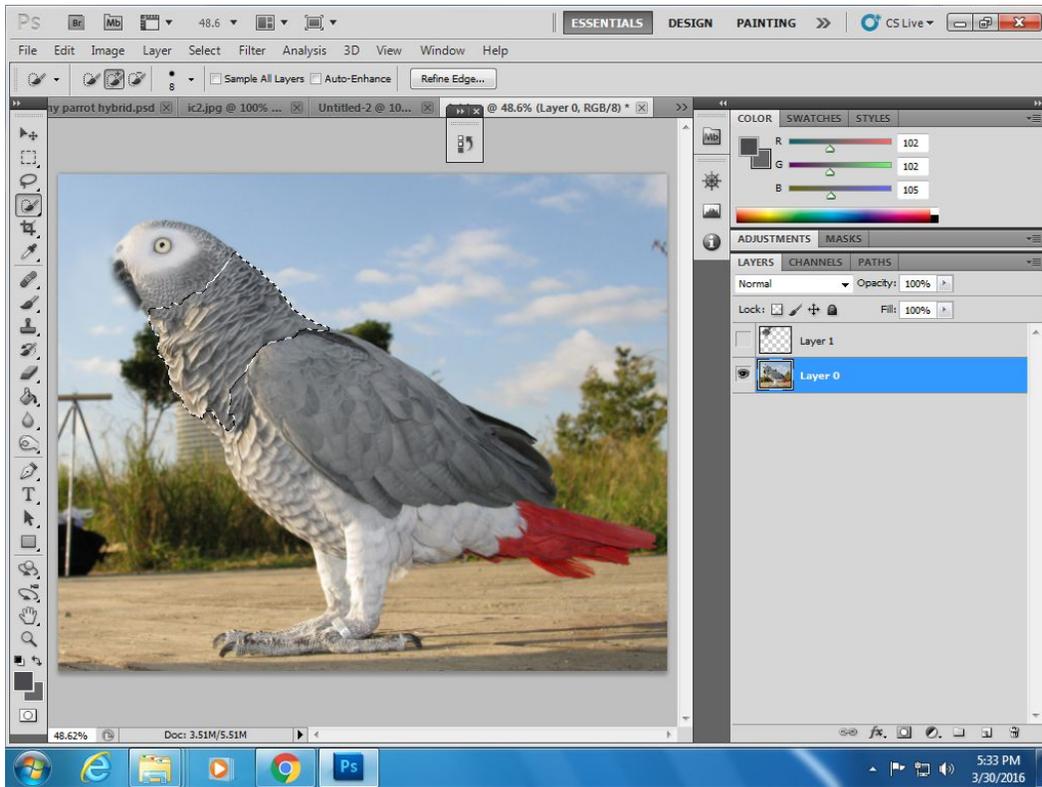
9. Notice how the parrot beak is poking out from behind the bunny nose? Take a good look at which parts need to go away.

10. Unlock the background layer by double clicking on it and selecting OK.

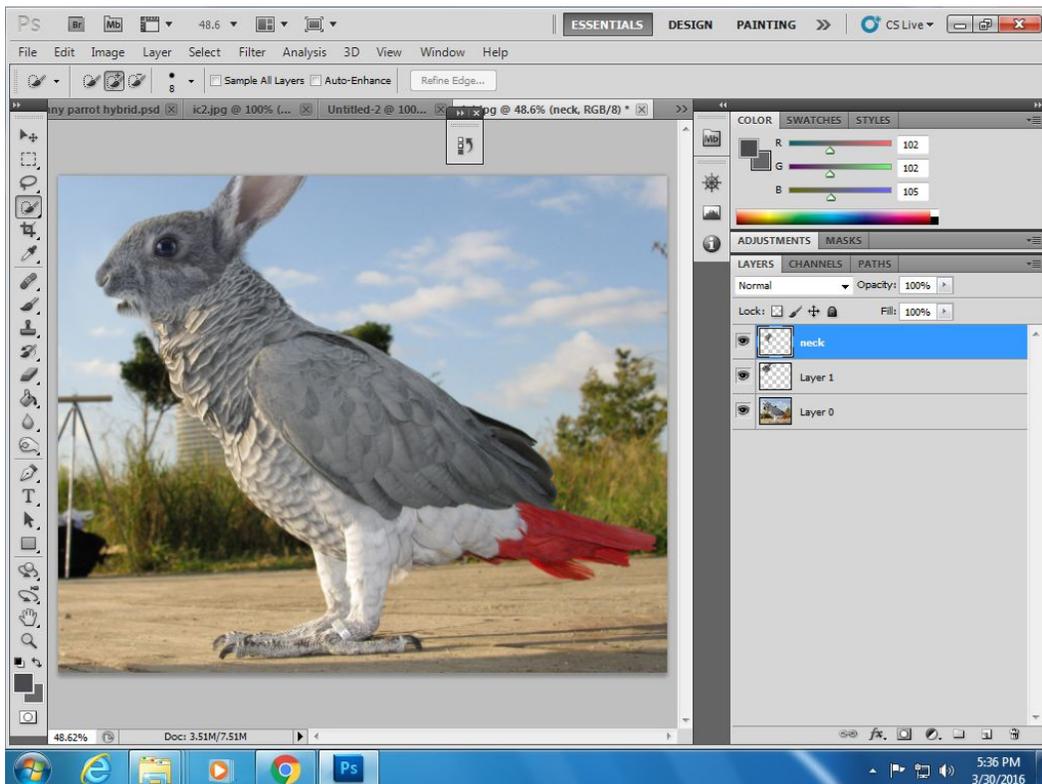
11. Turn the visibility of the bunny layer on and off as you use the clone stamp to take away the beak/other parts. Remember to keep using the ALT key to sample areas close by as you move over the beak. You may need to do some work on the shoulder area too.



12. If you see any hard cutout areas on the bunny's head. You can lightly click with Blur tool (looks like a tear drop) around the edges to soften it a bit.
13. Turn off the visibility to the bunny head again and select the neck of the parrot.



14. Copy and Paste the selection. You'll notice it pops up on a new layer. Rename the layer 'neck' to help keep things straight later.
15. Move the 'neck' layer above the bunny head layer and turn the visibility of the bunny head back on.

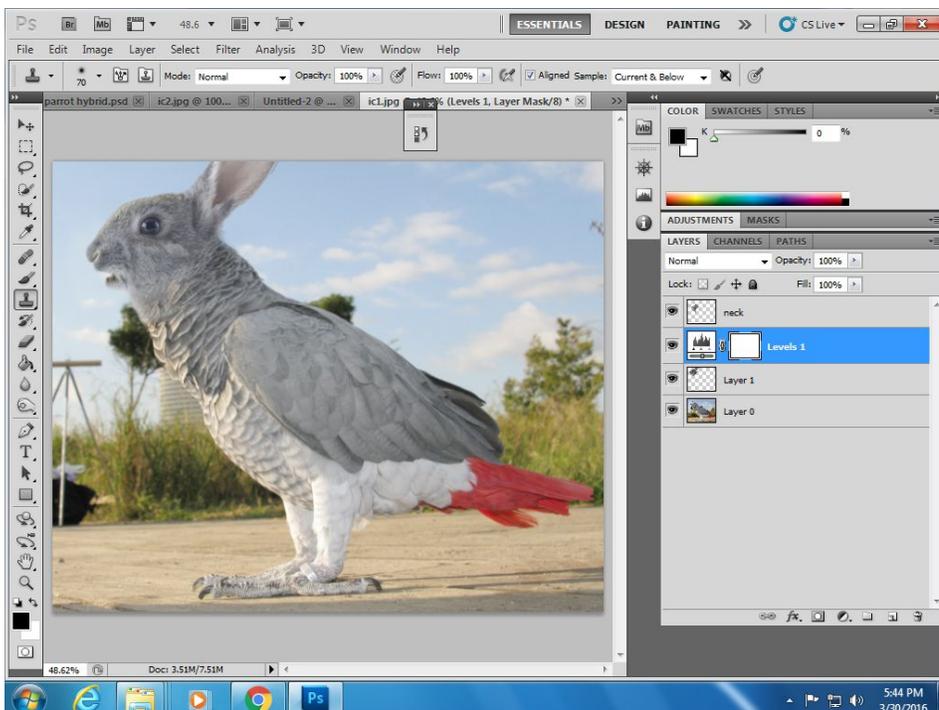


16. Adjust the opacity of the neck layer so that the fur and the feathers can be seen together.

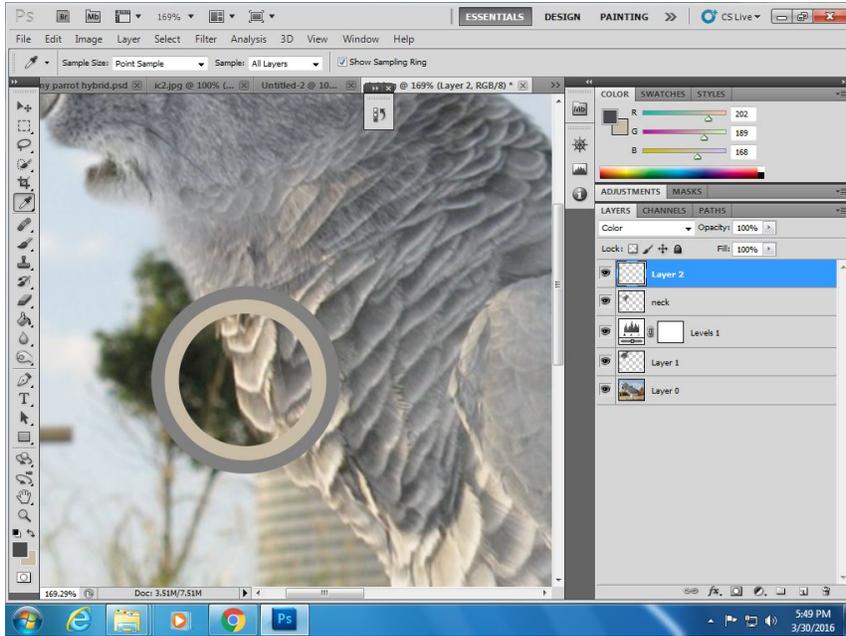


17. You can see an area below the mouth that does not have the feather texture. Use the clone stamp tool to add some there.

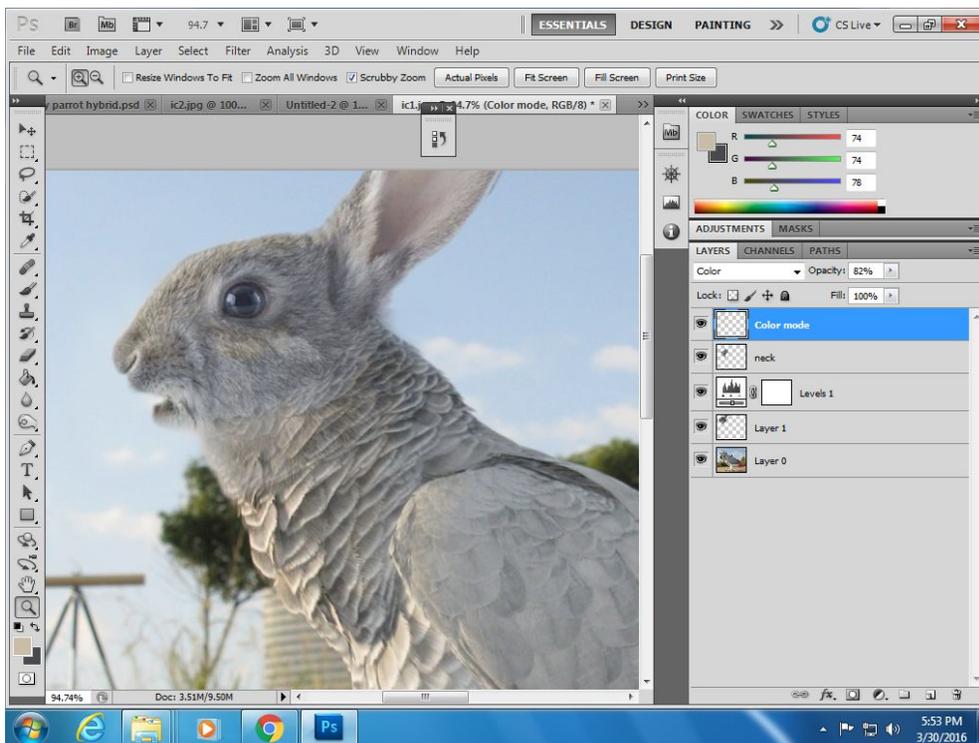
18. The tone of the bunny head is too dark compared to the light gray of the parrot body. Click on the bunny head layer and add an Adjustment Levels layer. Right click on the Adjustment layer and select 'Create Clipping Mask'. (This will allow you to make changes to the layer directly below it without touching the rest of the layers below.....it shouldn't change your background this way.) Shift the middle tone slider towards the black to lighten the tones.



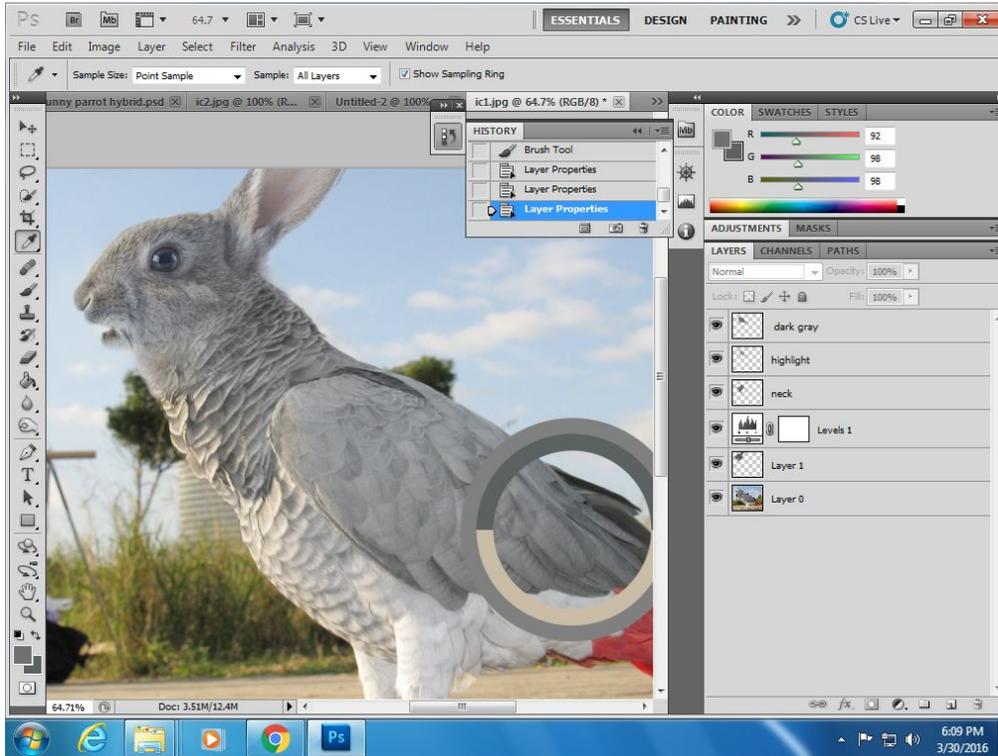
19. The highlights of the parrot are a warm, light yellowish-gray. You don't see those in the rabbit. We need to fix that.
20. Make a new layer at the top of the stack of layers. Change it to Color blend mode. Label it 'Highlights'
21. Use the eyedropper to sample some of that warm gray highlight.



22. With the opacity of your brush turned down to about 20-25% slowly layer the highlight color over areas in the bunny to pull the two different grays closer together. I focused on the areas where I thought the sun would hit the bunny face and ears.



23. Use the eyedropper to collect a darker gray from the parrot.
24. Create a new layer with a Color mode blend. Label it dark gray or shadow.
25. With the opacity turned down on your brush, take the dark gray from the parrot and lightly paint it in the dark areas on the bunny. Again, this will help to tie the two different colors together nicely by blending.



If you finish early, you can extend the tutorial by adding/changing the legs, eyes, or even the nose of the bunny.

There are some specific things to think about when choosing parts that will successfully blend together.

- The animals are somewhat close in color. If you have huge variations, use your color blend mode magic to help make a smooth gradation (blend) between the two.
- The texture of the animals is close. For example, even though the body is feathers and the head is fur, both are fairly close to the body. One does not have 'crazy hair' while the other is smooth.
- Body parts are Transformed to scale (in proportion) with each other.

Remember, that what you are going for here is realism - you want viewer to concentrate on the oddity of the creature and not instantly be able to spot how you brought them together or see flaws.

Use what we have learned so far to help you create as nondestructively as possible....layer masks vs eraser, Color blend mode vs painting directly on the picture, Adjustment layers vs the Image menu.....There are multiple ways to do things in Photoshop. As an artist, you choose the best way.

